



Name: _____ UNM ID#: _____ Admitted to CFA: _____

Minimum Total Hours	42 Minimum Upper-Division (UD) Hours (300-level & above)	Meets Diversity Requirement	Minimum Major GPA	Minimum Overall GPA	Maximum number of PENP hours that may apply toward degree
129	____ hrs UD remaining as of _____	_____	3.00	2.00	4

- ☆ Students must meet degree requirements in effect at time of (re)admission to CFA as a pre-major, declared major or at the time of graduation.
- ☆ UNM reserves the right to make changes in the curricula/degree requirements as necessary, w/changes applicable to currently enrolled students.
- ☆ Students must take courses that satisfy major/minor requirements for a letter grade unless otherwise specified.

Arts & Sciences - 34 hrs			
SM/YR	Course	Hrs	Grade
Writing & Speaking - 9 hrs			
	ENGL	3	
	ENGL 120	3	
	ENGL 219, 220; CJ 130; PHIL 156; or UHON 201	3	
Mathematics - 3 hrs			
		3	
Physical & Natural Sciences - 7 hrs			
		3	
		4	
Social & Behavioral Sciences - 6 hrs			
		3	
		3	
Humanities - 6 hrs			
		3	
		3	
Foreign Language - 3 hrs			
		3	

IF&DM Core - 32 hrs			
SM/YR	Course	Hrs	Grade
FA	IFDM 105L	3	
SP	CS 105L	3	
FA	IFDM 205L	3	
SP	IFDM 210	3	
FA	IFDM 300	3	
SP	IFDM 310	3	
FA	IFDM 400	3	
FA	IFDM 450	4	
SP	IFDM 410	3	
SP	IFDM 451	4	

IF&DM Production - 30 hrs			
SM/YR	Course	Hrs	Grade
	ARTH 252	3	
	ARTS 130	3	
	MA 111	3	
	MA 210	3	
	MA 216 or ARTS 231	3	
	MA 409	3	
	THEA 397 or ARTS 232	3	
	THEA 458	3	
	THEA 493	3	
	THEA 495	3	

IF&DM Electives - 27 hrs			
(Please see the IFDM Elective Handout for course selection)			
SM/YR	Course	Hrs	Grade

Electives Outside Major-6 hrs			
SM/YR	Course	Hrs	Grade

Course Subject and Title	Cr. Hrs.	Major	Minor / 2nd Major	Core	UD	Min Grade	Notes
Semester One:							
IFDM 105L	3	3				C	
MA 111	3	3		3		C	
ENGL	3			3		C	
Math	3			3		C	
Social/Behavioral Science	3			3		C	
Total:	15						
<i>Freshmen Appointments in October - take advising portfolio to all advising appointments</i>							
Semester Three:							
IFDM 205L	3	3				C	
THEA 495	3	3				D-	See Note Below
ARTH 252	3	3				D-	See Note Below
IFDM Elective	3	3				D-	See Note Below
Foreign Language	3			3		C	
Humanities	3			3		C	
Total	18						
<i>Apply to become a declared major in CFA</i>							
Semester Five:							
IFDM 300	3	3			3	C	
THEA 397 OR ARTS 232	3	3			3	D-	See Note Below
Humanities	3			3		C	
Physical/Natural Science	3			3		C	
IFDM Elective	3	3				D-	See Note Below
IFDM Elective	3	3				D-	See Note Below
Total	18						
<i>Visit Career Services</i>							
Semester Seven:							
IFDM 400	3	3			3	C	
IFDM 450	4	4			4	C	
THEA 458	3	3			3	D-	See Note Below
THEA 493	3	3			3	D-	See Note Below
IFDM Elective	3	3			3	D-	See Note Below
Total	16						
<i>Apply for Degree</i>							

Course Subject and Title	Cr. Hrs.	Major	Minor / 2nd Major	Core	UD	Min Grade	Notes
Semester Two:							
CS 105L	3	3				C	
ARTS 130	3	3				D-	See Note Below
ENGL 120	3			3		C	
Physical/Natural Science	4			4		C	
Social/Behavioral Science	3			3		C	
Total:	16						
<i>Review Degree Audit before next advising appointment</i>							
Semester Four:							
IFDM 210	3	3				C	
MA 210	3	3				D-	
MA 216 OR ARTS 231	3	3				D-	
ENGL 219 OR ENGL 220 OR CJ 130 OR PHIL 156	3			3		C	
Elective outside the major	3					D-	
Total	15						
Semester Six:							
IFDM 310	3	3			3	C	
IFDM Elective	3	3				D-	See Note Below
IFDM Elective	3	3				D-	See Note Below
IFDM Elective	3	3				D-	See Note Below
Elective outside the major	2					D-	
Elective outside the major	1				1	D-	
Total	15						
Semester Eight:							
IFDM 410	3	3			3	C	
IFDM 451	4	4			4	C	
MA 409	3	3			3	D-	See Note Below
IFDM Elective	3	3			3	D-	See Note Below
IFDM Elective	3	3			3	D-	See Note Below
Total	16						
<i>Graduation Fair</i>							
Degree Total	129	89	0	37	42		

NOTES:

- ~ Students must earn a C or better in each IFDM core course. However, students may earn a D- in courses in IFDM production and IFDM Electives provided their cumulative grade point average is at least a 3.0.
- ~ Additionally, students may need to earn a C or better to meet prerequisite requirements.
- ~ IFDM Electives are chosen from the Career Pathways list. See CFA advisor for details.
- ~ Students must consult CFA Student Success Specialist regarding options for CORE Curriculum as many CFA Degrees have specific requirements.

The University of New Mexico Core Curriculum (37 units)

Writing and Speaking: (9 credits)

Mathematics: (3 credits)

Physical and Natural Sciences: (7 credits)

Social and Behavioral Sciences: (6 credits)

Humanities: (6 credits)

Foreign Language: (non-English language; 3 credits)

Fine Arts - one of the IFDM production courses will satisfy this requirement (3 credits)

Students must earn a grade of C or better (not C-) in CORE Curriculum courses.

Consult with a CFA Student Success Specialist regarding options for CORE Curriculum.

University Residence Requirements

a. Minimum hours = 30

b. Senior standing = 15 past 92

c. In major = One half

d. In minor = One quarter

Consult the *UNM Catalog* to determine course prerequisites and other limitations (e.g., if a class can be repeated for credit).

IFDM Core Courses - 32 credits

- IFDM 105L/Inter and New Media Studies
- CS 105L/Introduction to Computer Programming
- IFDM 205L/Studio I: Activating Digital Space
- IFDM 210/Introduction to Modeling & Postproduction
- IFDM 300/Critical Intermediations
- IFDM 310/Studio II: Writing Digital Narrative
- IFDM 400/Ethics, Science & Technology
- IFDM 450/Capstone I Senior Projects
- IFDM 410/The Business & Law of Film & New Media
- IFDM 451/Capstone II Senior Projects

IFDM Electives 27 credits

- Refer to the IFDM Career Pathways List from CFA Advisement Center

IFDM Production Courses - 30 credits

- ARTH 252/Contemporary Art & New Media (only offered fall of even years)
- ARTS 130/Introduction to Electronic Arts
- MA 111/Technical Introduction to Video Production
- MA 210/Introduction to Film Studies
- MA 216/Topics in Video Making **OR** ARTS 231/Video Art I
- MA 409/Advanced Video Art
- THEA 397/Sound for Performance **OR** ARTS 232/Sound Art I
- THEA 458/Screenwriting
- THEA 493/Art Drection for TV, Film & New Media
- THEA 495/Studies in Theatre

CFA Minimum Graduation Rquirements

- Consult with a CFA Student Success Specialist regarding options for CORE Curriculum.
 - Total credit hours = 129
 - 300/400 level credit hours = 42
 - CFA degrees do not require completion of a minor field of study.
 - Students must earn a C or better in each IFDM core course. However, students may earn D- in courses in IFDM production and IFDM electives provided their cumulative grade point average is at least a 3.0.
 - While Physical Education Non-Professional courses are not required for CFA degrees, students may apply a maximum of 4 credit hours of PENP courses toward CFA degrees.
 - Students must apply to graduate the semester prior to their anticipated graduation.
- Deadlines to apply: summer/fall graduation = April 1st; spring graduation = November 1st

For more information refer to the UNM Catalog at catalog.unm.edu

CFA Advisement Center Contact Information

Website: finearts.unm.edu

Telephone: 505.277.4817

Email: finearts@unm.edu

Fax: 505.277.0708

Message Board: <http://cfaunm.proboards.com/index.cgi?board=fun>

Location: Center for the Arts, room 1103

Mailing Address:

College of Fine Arts Advisement Center

1 University of New Mexico

MSC04 2570

Albuquerque, NM 87131-0001

College of Fine Arts - Located in the Center for the Arts, Rm 1103		
Deanna Sánchez-Mulcahy, Director	PH. 505.277.4817	Email: dmulcahy@unm.edu
Jennifer Lucero, Std. Succ. Specialist	PH. 505.277.4817	Email: jennlu@unm.edu
Olla Ibrahim, Std. Succ. Specialist	PH. 505.277.4817	Email: ollaibrahim@unm.edu
IFDM Program Advisor, Located in Hartung Hall, Rm 220		
Chrislyn Lawrence, Std. Succ. Spclst	PH. 505.277.0581	Email: claw@unm.edu

Interdisciplinary Film and Digital Media (IFDM) Program Curriculum Checksheet

The Interdisciplinary Film & Digital Media (IFDM) Program focuses on digital media in a broad interdisciplinary context. Whether you are interested in gaming, engineering, art, design, computer-based applications like simulations or animation, production level courses that focus on directing, writing or producing, or business applications that emphasize the legal, marketing and accounting aspects of the digital film industry, the IFDM program curriculum can be structured to serve these needs.

The requirements for the (IFDM) Program are described below and in the *UNM Catalog*.

Admission Process

Admission into the IFDM Program is a three-tiered process:

1. Students must apply for admission to the University of New Mexico through UNM Admissions. Visit <http://www.unm.edu/apply/> to apply online.
2. Students then apply online at <http://ifdm.unm.edu/> to the Interdisciplinary Film & Digital Media Program in early spring. IFDM admissions committee will review your ACT or SAT Scores and your transcripts (high school & college). Applicants must submit the following application material:
 - Written essay (500 words) describing their background, interests and goals
 - Up to three samples of **original** creative work including, and not limited to, poems, scripts, journalistic articles and photos, computer programming for games, animation, business plans, videos, film, digital photography, music & sound, multimedia pieces, drawings, paintings, etc.

If accepted, you will be admitted as and IFDM Pre-Major into the cohort that will begin in the Fall semester immediately following admission.
3. Finally, students must apply to one of the following **IFDM Host College/School at UNM** to become a declared major. This step should occur as soon as you meet the College/School Admission Requirements. Each College/School has its own application requirements and process (see a College/School advisor below).

Anderson Schools of Management

- Bachelor of Business Administration (BBA) with IFDM Concentration

College of Arts & Sciences

- Bachelor of Arts in Communication (BA) with Critical Studies in Mass Media Concentration
- Bachelor of Arts in Journalism & Mass Communication (BA) with Digital Field Multimedia Concentration

College of Fine Arts

- Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Critical Studies Concentration
- Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Production Concentration

School of Engineering

- Bachelor of Science (BS) in Computer Science with an IFDM Fine Arts Distributed Minor

Academic Advisement

As a student in the IFDM program, you will have a team of advisors to help you navigate through your degree. Please find the contact information for the advisement team below.

COLLEGE	NAME	EMAIL	PHONE	OFFICE
Anderson School of Mgmt	Tracy Wilkey	twilkey@unm.edu	505.277.3888	ASM Advisement Center
Anderson School of Mgmt	Florencio Olguin, Jr.	folguin@unm.edu	505.277.3888	ASM Advisement Center
College of Arts & Sciences	Julie Bustamante	jbusta@unm.edu	505.277.4621	Student Svcs Bldg, Rm 140
Communication & Journalism	Gregoria Arienda Cavazos	gcavazos@unm.edu	505.277.5305	C & J Building, Rm 129
College of Fine Arts	Deanna Sánchez-Mulcahy	dmulcahy@unm.edu	505.277.4817	Ctr for the Arts, Rm 1103
College of Fine Arts	Jennifer Lucero	jennlu@unm.edu	505.277.4817	Ctr for the Arts, Rm 1103
College of Fine Arts	Olla Ibrahim	ollaibrahim@unm.edu	505.277.4817	Ctr for the Arts, Rm 1103
School of Engineering	Lourdes Garcia O'Keefe, Engineering Std Svcs	lokeefe@unm.edu	505.277.4354	Cent Eng. Ctr, Ste 2080
School of Engineering	Lynne Jacobsen, Computer Science	ljake@cs.unm.edu	505.277.3112	FEC, Rm 157
IFDM Program Advisor	Chrislyn Lawrence	claw@unm.edu	505.277.0581	Hartung Hall, Rm 220

Interdisciplinary Film and Digital Media (IFDM) Program Curriculum Checksheet

Degree Requirements

The IFDM Host Colleges/Schools grant degrees, not the IFDM program. All students admitted to the program have to complete the following degree requirements:

- **UNM Core Curriculum – 37hours** (*Comprised of Writing & Speaking; Mathematics; Physical & Natural Sciences; Social & Behavioral Sciences; Humanities; Foreign Language; Fine Arts*)
- **IFDM Host Colleges & Schools Major Requirements** (Students must meet with a College/School advisor for specific degree requirements each semester.)
- **IFDM Core Courses – 32 hours** (Students must meet with the IFDM academic advisor each semester.)

IFDM Core – 32 hours

The IFDM core is required of all students in the program. It is designed to give the student technical, critical and creative skills with the history, critical understanding and practice of digital media. The IFDM core sequence of courses will provide students with experience working individually, and in collaborative teams. **The IFDM core classes are taken in order from the time a student is admitted as a pre-major into the program.** The last core courses of the program include capstone courses, in which students work in interdisciplinary teams to complete projects relevant to their IFDM curriculum.

To satisfy the program requirements, students must complete **32 credit hours of IFDM core classes** and earn a grade of **“C” or better (grades of C- are not accepted)** in all courses. To verify that you are meeting all program requirements, review your Lobo Trax Report often (via Lobo Web) and meet with the IFDM advisor each semester.

Sem Taken	Course #	Course Title	Hrs	UD* ✓
1 st	IFDM 105L	Inter & New Media Studies	3hrs	
2nd	CS 105L or CS 152L	Introduction to Computer Programming for BA and BFA Computer Programming Fundamentals for BBA and BS	3hrs	
3rd	IFDM 205L	Studio I: Activating Digital Space	3hrs	
4th	IFDM 210	Introduction to Modeling and Post Production	3hrs	
5th	IFDM 300	Critical Intermediation	3hrs	✓
6th	IFDM 310	Studio II: Writing Digital Narrative	3hrs	✓
7th	IFDM 400	Ethics, Science & Technology (Taken as a co-requisite with IFDM 450)	3hrs	✓
7th	IFDM 450	Capstone I (Taken as a co-requisite with IFDM 400)	4hrs	✓
8th	IFDM 410	The Business & Law of Film and New Media (Taken as a co-requisite with IFDM 451)	3hrs	✓
8th	IFDM 451	Capstone II (Taken as a co-requisite with IFDM 410)	4hrs	✓

UD*=Upper division courses (300 & 400 level)

BFA in IFDM – Production Track: IFDM Electives (27 hrs)

The 27 hours of IFDM Electives may be fulfilled by taking courses from the any of the following: **A. Related Coursework**; **B. IFDM Elective Courses**; and/or **C. IFDM Career Pathways**. Please refer to the *UNM Catalog* for course descriptions including prerequisites/corequisites, and other course limitations. Students will need to petition to use any course not listed in this document. Please refer to your CFA Student Success Specialist if this applies to you.

A. Related Coursework

AMST 186 Introduction to Southwest Studies
AMST 320 Topics in Environment, Science and Technology
ARTH 422 Contemporary Architecture
ARTH 427 Contemporary Photography
ARTS 130 Introduction to Electronic Art
CJ 268 Media Theories
ENGL 419 Visual Rhetoric
MA 330 Studies in Film
MUS 271 Music Today
PHYC 105 Physics and Society
PHYC 108 Introduction to Musical Acoustics

B. IFDM Elective Courses

The IFDM Elective Courses are those IFDM courses that are not part of the required IFDM CORE sequence.

IFDM 250 Special Topics in IFDM
IFDM 491 Topics in IFDM
IFDM 492 IFDM Internship (See IFDM advisor for information/details)
IFDM 497 Independent Study in IFDM

C. IFDM Career Pathways

Acting, Directing & Writing

Acting Focus

THEA 130 Acting I
THEA 230 Acting II (Prereq: THEA 130)
THEA 231 Voice for the Actor (Coreq: THEA 130)
THEA 330 Acting III (Prereq: THEA 230)
THEA 331 Voice for the Actor II (Prereq: THEA 231)
THEA 430 Acting Characterization (Prereq: THEA 330)
THEA 432/532 Advance Acting- Beyond Realism [Topics in Modern Styles] (Prereq: THEA 330 or THEA 434)
THEA 434 Performance Art
THEA 437/537 Acting-Entering the Profession (Prereq: THEA 330 and THEA 331)

Directing Focus

THEA 223 Introduction to Script Analysis
THEA 295/495 Studies in Theatre
THEA 403 Directing I (Prereq: THEA 105 and THEA 130)
THEA 404/504 Topics in Directing (Prereq: THEA 403)
THEA 419/519 Children's Theatre

Writing Focus

THEA 355 Fundamentals of Playwriting
THEA 455 Seminar in Playwriting (Prereq: THEA 355)
THEA 456L Playwriting Laboratory
THEA 457 Advanced Dramatic Writing Workshop
THEA 458/558 Screenwriting

Animation

CS 394/ARTS 394 CGI and Animation (CS 394 has a restriction of being admitted to School of Engineering [SOE])
ARTS 494/594 Advanced Topics in Computer Generated Imagery
ECE 512 Advanced Image Synthesis
IFDM 491 Introduction to Maya: Foundation
IFDM 491 Advanced Topics in Maya: Production
IFDM 491 Animation I – Basics
IFDM 491 Animation II – Body Mechanics
IFDM 491 Animation III – Acting Principles
IFDM 491 Comics Books & Traditional Animation

Art

ARTH 250 Modern Art
ARTS 106 Drawing I
ARTS 125 Art Practices I
ARTS 126 Art Practices II (Prereq: ARTS 125)
ARTS 130 Introduction to Electronic Art
ARTS 141 Introduction to Art and Ecology
ARTS 231 Video Art (Prereq: ARTS 130)
ARTS 232 Sound Art (Prereq: ARTS 130)
ARTS 289 Digital Imaging Techniques (Prereq: ARTS 188)
ARTS 330 Intermediate Electronic Art
ARTS 332 Sound Art II (Prereq: ARTS 130)
ARTS 389 Topics in Studio Art (Restriction: permission of instructor)
ARTS 431 Advanced Time Based Media (Prereq: ARTS 331 & permission of instructor)
ARTS 432 Special Projects in Electronic Art I (Restriction: permission of instructor)
ARTS 433 Special Projects in Electronic Art II (Restriction: permission of instructor)
ARTS 434 Immersive Media (Prereqs: ARTS 330 & Restriction: permission of instructor)
ARTS 435 The Art of Transmission (Prereq: ARTS 330 & Restriction: permission of instructor)
ARTS 494 Advanced Topics in Computer Generated Imaging

Business

IFDM 491 Digital Marketing
MGMT 190 Special Topics in Management [The Business of Social Networking]
MGMT 322 Marketing Management (Prereq: ECON 106)
MGMT 329 Data Management
MGMT 450 Computer-Based Information Systems [Creative IT: Multi-User Virtual Environments]
(to specialize in 3D/mobile social networks)
(Prereq: MGMT 300 and 303 and 306 and 322)
MGMT 461 System Development Project – to specialize in web social networks (Prereq: MGMT 329)

CGI Special Effects

Technical track:

CS 394/ARTS 394 CGI and Animation (CS 394 has a restriction of being admitted to School of Engineering [SOE])
ARTS 494 Advanced Topics in Computer Generated Imagery
ECE 331 Data Structures and Algorithms (Prereq: ECE 231 & MATH 327, Coreq: ECE 340 & admitted to SOE)

Technical track (cont'd):

CS 361L Data Structures and Algorithms (Prereq: CS 261 and 241L and admitted to School of Engineering)
ECE/CS 412 Intro. to Computer Graphics – Scanline Algorithms (Prereq: ECE 331 or CS 361L & admitted to SOE)
ECE/CS 413 Introduction to Ray and Vector Graphics (Prereq: ECE 331 or CS 361L & admitted to SOE)
ECE/CS 512 Advanced Image Synthesis

Art track:

CS 394/ARTS 394 CGI and Animation (CS 394 has a restriction of being admitted to School of Engineering)
ARTS 494/594 Advanced Topics in Computer Generated Imagery
IFDM 491 Visual Effects Pipeline
IFDM 491 Introduction to Maya: Foundation
IFDM 491 Advanced Topics in Maya: Production
IFDM 491 3D Compositing for CGI

Design, Immersive & Interactive Media

ARTS 434 Immersive Media (Prereqs: ARTS 330 & permission of instructor)
ARTS 435 The Art of Transmission (Prereqs: ARTS 330 & permission of instructor)
CJ 279 Web Design [Electronic Publishing]
CJ 374 Design & Visual Presentation I
CJ 474 Design & Visual Presentation II [Prereq: CJ 374 with a grade of B or better; permission of instructor]
IFDM 491 Design Elements: An Exploration
IFDM 491 Immersive Media & Interactive Visualization
IFDM 491 Visualization of Data

Design for Performance

THEA 196 Introduction to Stage Lighting
THEA 292 Rendering for Stage, Screen & New Media
THEA 304 Make-Up Design for Performance and New Media
THEA 370 2D Computer-Aided Drafting for Design
THEA 371 Digital Imagery and Production
THEA 387 Design History and Styles for Performance and New Media
THEA 390 Scenic Painting for Stage and Screen (Prereq: THEA 192 & THEA 292)
THEA 391 Advanced Scenic Techniques
THEA 392 Introduction to Scenic Design for Performance and New Media (Prereq: THEA 105 and THEA 292)
THEA 394 Costume Design for Performance and New Media (Prereq: THEA 105 and THEA 194)
THEA 396 Lighting Design I (Prereq: THEA 105 and THEA 196)
THEA 397 Sound for Performance
THEA 470 3D Modeling and Visualization for Design (Prereq: THEA 370)
THEA 473 Interactive Design & Technology
THEA 475/575 Special Topics in Computer for Design
THEA 492 Advanced Scenic Design for Stage, Screen & New Media (Prereq: THEA 392)
THEA 494 Advanced Costume Design for Performance and New Media (Prereq: THEA 394)

Documentary Film

CJ 464 Multimedia Production – News Documentaries (Prereq: CJ 360)
IFDM 491 Culture in Documentary Film
IFDM 491 Digital Documentary Production
MA 111 Technical Introduction to Video Production
MA 216 Topics in Video Making (Prereq: MA 111)
MA 324/ENGL 324 Introduction to Screenwriting (Prereq: ENGL 224)
MA 332/432 Documentary Film History
MA 409 Advanced Video Art (Restriction: permission of instructor)
MA 429 Topics in Production
MA 496 Undergraduate Production Project (Restriction: permission of instructor)

Film & Television

IFDM 491 Culture in Documentary Film
IFDM 491/CJ 463 Techniques of Television Production
IFDM 491 Storyboarding
IFDM 491 Producing Visual Content for Political Campaigns
IFDM 491 Digital Documentary Production
IFDM 491 Red Camera Seminar
IFDM 491 Digital Cinematography
MA 111 Technical Introduction to Video Production
MA 210 Introduction to Film Studies
MA 216 Topics in Video Making (Prereq: MA 111)
MA 310/410 Latin American Film
MA 324/ENGL 324 Introduction to Screenwriting (Prereq: ENGL 224)
MA 326/426 History of Film I: Silent (Prereq: MA 210)
MA 327/427 History of Film II: Sound (Prereq: MA 210)
MA 330/430 Studies in Film
MA 331/431 Film Theory (Prereq: MA 210)
MA 334/434 Teen Rebels
MA 335/435 International Horror Film
MA 336/436 Images of (Wo)men (Restriction: junior & senior standing)
MA 337/437 Alfred Hitchcock
MA 339/439 Russian Culture & History through Film
MA 390 Topics in Elements of Filmmaking
MA 391 16mm Filmmaking
MA 409 Advanced Video Art (Restriction: permission of instructor)
MA 429 Topics in Production
MA 496 Undergraduate Production Project (Restriction: permission of instructor)

Game Design & Development/Digital Storytelling

Technical track:

CS 394 CGI and Animation(prereq: admitted to School of Engineering)
CS 494/594 Advanced Topics in Computer Generated Imagery
ECE/CS 412 Introduction to Computer Graphics – Scanline Algorithms (Prereq: ECE 331 or CS 361L)
ECE/CS 513 Real-Time Rendering and Graphics Hardware (Prereq: ECE 412)

Art track:

IFDM 491 Introduction to Maya: Foundation
IFDM 491 Intro to 3D Game Development
IFDM 491 Storytelling for Emergent Media
IFDM 491 Advanced Topics in Maya: Production
ARTS 394 CGI and Animation
CS 494 Advanced Topics in Computer Generated Imagery

Interdisciplinary Areas

ARTH 101 Introduction to Art
ARTH 201 History of Art I
ARTH 202 History of Art II
ARTH 420 History of Graphic Arts I
ARTH 421 History of Graphic Arts II
ARTH 422 Contemporary Architecture (Restriction: enrolled in BFA ARTH or BAA ARCH)
ARTH 429 Topics in Art History
AMST 186 Introduction to Southwest Studies
AMST 320 Topics in Environment, Science and Technology
CJ 268 Media Theories

Interdisciplinary Areas (Cont'd)

ENGL 224 Introduction to Creative Writing (Prereq: ENGL 110, ENGL 112 or ENGL 113)
ENGL 419 Visual Rhetoric
PHYC 105 Physics and Society
PHYC 108 Introduction to Musical Acoustics

Music

IFDM 311 Fundamentals of Music Technology
IFDM 412 Fundamentals of Audio Technology
IFDM 491 Sound Production II
IFDM 491 Entering the Twilight Zone: Music and Sound Production for Film
MUS 271 Music Today
MUS 305 Composition I (Prereq: MUS 254)
MUS 306 Composition II (Prereq: MUS 305)
MUS 311 Fundamentals of Music Technology
MUS 380 Recording Techniques I
MUS 412 Fundamentals of Audio Technology
MUS 416 Studies in Twentieth-Century Music (Prereq: MUS 361 & MUS 362)
MUS 481 Recording Techniques II (Prereq: MUS 380)

Photography & Digital Media

ARTH 425 19th Century Photography
ARTH 426 20th Century Photography
ARTH 427 Contemporary Photography
ARTS 187 Introduction to Photography
ARTS 188 Visualizing Ideas Using Photography (Prereq: ARTS 187)
ARTS 287 Black & White Photography
ARTS 289 Digital Imaging Techniques (Prereq: ARTS 188)
IFDM 491 Photography for Film & Digital Media

Arts Management

Please see a College of Fine Arts Advisor for more details.

CFA Approved - UNM CORE Curriculum

☆A MINIMUM GRADE OF C (NOT C-) IS REQUIRED IN ALL COURSES USED TO FULFILL THE CORE CURRICULUM.

☆The basic UNM CORE Curriculum requires approximately 37 hours of courses in 7 areas of study. Courses are 3 credit hours each unless otherwise noted.

☆Please see *UNM Catalog* at catalog.unm.edu for course descriptions and more information on specific CORE requirements for your degree.

AREA 1 - WRITING & SPEAKING - 9 hours

(Placement in English (ENGL) is based on highest ACT or SAT score.)

Required for all CFA degrees:

English 110 – Accelerated Composition (3) OR English 111 (3) + English 112 (3)– Composition I & II OR English 113 – Enhanced Composition (4)

AND English 120 – Composition III (3)

Choose next Writing & Speaking course based on your degree:

Theatre, Dance, Design for Performance, IFDM – Production: (Select one)

Media Arts, Music (BA & BM only):

Communication & Journalism 130 – Public Speaking

English 220 – Expository Writing

English 219 – Technical and Professional Writing

IFDM – Critical Studies:

English 220 – Expository Writing

Philosophy 156 – Reasoning and Critical Thinking

Philosophy 156 – Reasoning and Critical Thinking

Art History, Art Studio:

University Honors 201 – Rhetoric and Discourse

English 220 – Expository Writing OR Philosophy 156 – Reasoning & Critical Thinking

Music Education:

Communication & Journalism 130 – Public Speaking OR Communication & Journalism 220 – Communication for Teachers (by exception)

Art Education:

English 220 – Expository Writing OR Communication & Journalism 130 – Public Speaking

AREA 2 - MATHEMATICS - 3 hours

(Placement in Mathematics is based on highest ACT or SAT score.)

Music Education: MATH 111-Math for Elementary & Middle School Teachers I may satisfy 3 of 6 required hrs of college level math.

Art Education: Required to complete 3 hrs of either MATH 121 or MATH 129 plus 3 additional hours of Mathematics elective for a total of 6 credit hours.

Mathematics 129 – A Survey of Mathematics*

Mathematics 162-163 – Calculus I or II**

Statistics 145 – Introduction to Statistics*

Mathematics 180-181 – Elements of Calculus I or II**

Mathematics 121 – College Algebra

Mathematics 215 – Mathematics for Elementary and Middle School Teachers III

Mathematics 150 – Pre-Calculus Mathematics

University Honors 202 – Mathematics in the World

Mathematics 153 – Pre-Calculus & Trigonometry

Key Symbol * = Mathematics 129 or Statistics 145 are the recommended courses for Fine Arts majors.

Key Symbol ** = Credit not allowed for both Mathematics 162 and 180 OR for both Mathematics 163 and Mathematics 181.

AREA 3 - PHYSICAL & NATURAL SCIENCES - 7 hours

All CFA majors (except MUSE and ARTE) choose two courses, one of which must have a corresponding lab:

Music Education: Req. to complete 8 hrs - 2 courses w/corresponding labs

Art Education: Req. to complete 12 hrs - 3 courses w/corresponding labs

Anthropology 120/122L – Archeological Method & Theory Lab (must be taken together)

Environmental Science 101 – The Blue Planet

Anthropology 150 – Evolution and Human Emergence

Environmental Science 102L – The Blue Planet Laboratory (1 hr)

Anthropology 151L – Human Evolution Laboratory (1 hr)

Geography 101 – Physical Geography

Anthropology 160 – Human Life Course

Geography 105L – Physical Geography Laboratory (1 hr)

Anthropology 161L – Computer Laboratory in Human Evolutionary Ecology (1 hr)

Natural Science 261L – Physical Science (4 hrs - lab included)*

Astronomy 101 – Introduction to Astronomy

Natural Science 262L – Life Science (4 hrs - lab included)*

Astronomy 101L – Astronomy Laboratory (1 hr)

Natural Science 263L – Environmental Science (4 hrs - lab included)*

Biology 110 – Biology Non-Majors #

Physics 102 – Introduction to Physics

Biology 112L – Biology Laboratory for Non-Majors (1 hr)

Physics 102L – Physics Laboratory (1 hr)

Biology 123 – Biology for Health Related Sciences and Non-Majors #

Physics 105 – Physics and Society (no corresponding lab)

Biology 124L – Biology for Health Related Sciences and Non-Majors Laboratory (1 hr)

Physics 151 – General Physics

Chemistry 101 – Chemistry in Our Community (no corresponding lab)

Physics 151L – General Physics Laboratory (1 hr)

Chemistry 111 – Elements of General Chemistry (4 hrs - lab included) ##

Physics 152 – General Physics

Chemistry 121/123L – General Chemistry I with lab (must be taken together) ##

Physics 152L – General Physics Laboratory (1 hr)

Chemistry 122/124L – General Chemistry II with lab (must be taken together) ##

Physics 160 – General Physics

Chemistry 131 – Principles of Chemistry ##

Physics 160L – General Physics Laboratory (1 hr)

Chemistry 132 – Principles of Chemistry ##

Physics 161 – General Physics

Earth & Planetary Science 101 – How the Earth Works – An Introduction to Geology

Physics 161L – General Physics Laboratory (1 hr)

Earth & Planetary Science 105L – Physical Geology Laboratory (1 hr)

University Honors 203 – Science in the 21st Century

Earth & Planetary Science 201L – Earth History (4 hrs - lab included)

Key Symbol #

Key Symbol ##

Key Symbol *

Credit not allowed for both BIOL 110 and BIOL 123/124L

Credit not allowed for both CHEM 111L and 121/123L

For pre-service K-8 teachers only

Credit not allowed for both CHEM 121/123L and 131L

Credit not allowed for both CHEM 122/124L and 132L

AREA 4 - SOCIAL & BEHAVIORAL SCIENCES - 6 hours

Music Education: Psychology 105 – General Psychology and Psychology 220 - Developmental Psychology (by exception) are required.

IFDM - Critical Studies: AMST 182 - Introduction to Environment, Science and Technology is a requirement.

Africana Studies 109 – Intro. to Comparative & Global Ethnic Societies #	Mechanical Engineering 217 – Energy, Environment and Society *
American Studies 182 – Introduction to Environment, Science and Technology	Native American Studies 109 – Introduction to Comparative & Global Ethnic Societies #
American Studies 185 – Introduction to Race, Class & Ethnicity	
Anthropology 101 – Introduction to Anthropology	Peace Studies 240 – International Politics **
Anthropology 110 – Language, Culture and the Human Animal ##	Political Science 110 – The Political World
Anthropology 130 – Cultures of the World	Political Science 200 – American Politics
Anthropology 220 – World Archaeology	Political Science 220 – Comparative Politics
Chicana & Chicano Studies 109 – Intro. to Comparative & Global Ethnic Societies #	Political Science 240 – International Politics **
Community & Regional Planning 181 – Introduction to Environmental Problems	Psychology 105 – General Psychology
Economics 105 – Introductory Macroeconomics	Sociology 101 – Introduction to Sociology
Economics 106 – Introductory Microeconomics	Sociology 216 – The Dynamics of Prejudice
Engineering 200 – Technology in Society *	Sustainability Studies 109 – Introduction to Comparative & Global Ethnic Societies #
Geography 102 – Human Geography	
Geography 217 – Energy, Environment and Society *	University Honors 204 – The Individual and the Collective
Linguistics 101 – Introduction to the Study of Language ##	Women Studies 109 – Introduction to Comparative & Global Ethnic Societies #

Key Symbol # Credit not allowed for more than one of the following courses: AFST / CCS / NATV / SUST / WMST 109

Key Symbol ## Credit not allowed for both ANTH 110 and LING 101

Key Symbol * Credit not allowed for more than one of the following courses: ENG 200 / GEOG 217 / ME 217

Key Symbol ** Credit not allowed for both PCST 240 and POLS 240

AREA 5 - HUMANITIES - 6 hours

Music Education: HIST 101, HIST 102, HIST 161, and HIST 162 are **ALL** required for a total of 12 hrs of Humanities.

Art Education: Required to complete 3 hrs of HIST 101 or HIST 102 **AND** 3 hrs of HIST 161 or HIST 162

All other CFA Majors must choose one course from each of the two lists below for Humanities credit.

One course (3 hrs) selected from:

Africana Studies 104 – Introduction to Africana Studies
 American Studies 186 – Introduction to Southwest Studies
 American Studies 201 – Introduction Chicana & Chicano Studies #
 Chicana & Chicano Studies 201 – Intro. Chicana & Chicano Studies #
 Classical Studies 204 – Greek Civilization
 Classical Studies 205 – Roman Civilization
 History 101 – Western Civilization to 1648
 History 102 – Western Civilization Post 1648
 History 161 – History of the United States to 1877
 History 162 – History of the United States Since 1877
 History 181 – History of Early Latin America
 History 182 – Modern Latin American History
 Native American Studies 201 – Introduction Chicana & Chicano Studies #

AND one course (3 hrs) selected from:

Classical Studies 107 – Greek Mythology
 Comparative Literature 222 – Fairy and Folk Tales
 Comparative Literature 224 – Literary Questions
 English 150 – The Study of Literature
 English 292 – World Literatures: Ancient World through the 16th Century
 English 293 – World Literatures: 17th Century through the Present
 Geography 140 – World Regional Geography
 Modern Language (MLNG - For. Lang.) 101 – Approaches to Languages & Cultures
 Philosophy 101 – Introduction to Philosophy
 Philosophy 201 – Greek Thought
 Philosophy 202 – From Descartes to Kant
 Religious Studies 107 – Living World Religions
 Religious Studies 263 – Eastern Religions
 Religious Studies 264 – Western Religions
 University Honors Legacy Seminar at 100 or 200 level
 University Honors 205 – Humanities in Society and Culture

Key Symbol #
 Credit not allowed for more than one of the following courses: AMST / CCS / NATV 201

AREA 6 - FOREIGN LANGUAGE - 3 hours

Lower division non-English language offerings of the Departments of Linguistics (including Sign Language), Spanish and Portuguese, Foreign Languages and Literatures, and foreign languages in other departments and programs. See *UNM Catalog* for further details.

Art History, Media Arts, IFDM-Critical Studies: Completion of one foreign language at the 4th semester level is required.

AREA 7 - FINE ARTS - 3 hours

Fine Arts Majors, please consult your individual degrees or speak to your CFA Student Success Specialist for details.

Graduation Requirements - Bachelor's Degrees

UNM Catalog 2015-2016 - <http://catalog.unm.edu/catalogs/2015-2016/>

- Graduation from the University of New Mexico is not automatic. Application for candidacy for graduation is required. During the semester prior to graduation, the application for degree must be completed and returned to the Fine Arts Student Success & Advisement Center, Center for the Arts 1103. For summer or fall graduation, the deadline is April 1. For spring graduation, the deadline is November 1. **If you fail to submit the application by the deadline, your graduation may be delayed.**
- Undergraduate students may graduate under the requirements in the *Catalog* issue in effect at the time of their admission into the college or school from which they are seeking a degree. If students transfer from one degree-granting college or program to another within the University, they must comply with the *Catalog* requirements in effect at the time of their transfer. Notwithstanding the above, the University of New Mexico reserves the right to make changes in the curricula and degree requirements as deemed necessary, with the changes being applicable to currently enrolled students.
- Students who interrupt their degree program and are not enrolled for three or more consecutive semesters (including summer), must comply with *Catalog* requirements in effect at the time of re-enrollment.
- Students are responsible for knowing the rules and regulations concerning graduation requirements and for satisfying all graduation requirements. Advisement at the specific department/program level as well as the college level is strongly recommended to assure timely graduation. Students who take more than 10 years to graduate from the date of their original admission must conform to the *Catalog* in effect in the semester in which they intend to graduate.

Candidates for an undergraduate bachelor's degree must meet the following University minimum degree requirements and are subject to the following University limitations:

1. The student must be admitted to the UNM College from which the degree is awarded at the time of graduation.
2. A **minimum** of 128 semester hours of earned credit is required. Of these, at least 42 hours must be completed in courses numbered 300 or above.
3. Complete the University Core Curriculum.
See *Catalog* for more details: <http://catalog.unm.edu/catalogs/2015-2016/undergrad-program.html>
See CFA and departmental sections of the *Catalog* for details on degree-specific core requirements.
4. The student must complete the 3 credit hours U.S. and Global Diversity and Inclusion requirement.
5. **Residence credit requirement:** A minimum of 30 semester hours of credit, exclusive of extension and correspondence (independent study) credit, must be earned at the University of New Mexico. Of these 30 semester hours in residence, 15 semester hours must be earned after the candidate has accumulated 92 hours of earned semester hour credit; these 15 hours, however, do not necessarily have to be the last hours of a degree program. A student may fulfill all or part of this residence requirement by attending summer session.
6. The student must have a minimum cumulative grade point average of 2.00. Students must achieve a grade point average of 2.00 or higher on all hours attempted while enrolled in the College of Fine Arts.
7. Students must graduate with a **minimum** 2.75 grade point average in their major. However, some degrees may require a higher major grade point average to satisfy graduation requirements. See departmental sections of the *Catalog* for details.

8. The student must demonstrate a minimum competence in English writing by passing ENGL 120 with a “C” or better, or attaining a suitable score on an authorized proficiency test prior to graduation. Students exempt from taking ENGL 110 or 112 or 113 and students who receive a grade of B- or higher in ENGL 110 or 112 or 113 or its equivalent at another institution, may choose to satisfy the minimum competence in English writing requirement through the Writing Proficiency Portfolio program administered in the English Department.
 - If a student is exempt from taking ENGL 110 or 112 or 113 and/or ENGL 120 based on placement scores from ACT or SAT, they must “make-up” the credit hours with college level electives.
9. A maximum of 24 semester hours of pass/fail (CR/NC) grading option courses may be applied toward a baccalaureate degree.
 - Courses that are part of the student’s major or minor (as defined by the major or minor department) with the exception of those courses especially approved for use of pass/fail (CR/NC) grading, cannot be taken for CR/NC grading.
10. A maximum of 40 semester hours of extension and correspondence (independent study) credit may be applied toward a baccalaureate degree and no more than 30 of these hours may be correspondence credit.
11. **Major and minor residence requirements:** at least one half of the minimum number of credit hours required for major study and one-fourth of the minimum for minor study must be class or laboratory work earned in residence at the University of New Mexico. A senior transfer student may satisfy this requirement, with the approval of the major department, with at least one-fourth of the total minimum hours required for the major. Most colleges will not accept Introductory Studies courses or technical courses to satisfy any of these requirements.
 - A minimum of one semester of resident enrollment is required after admission [as a declared major] to the College of Fine Arts; in any case, you must be enrolled in the College of Fine Arts [as a declared major] for your final semester at UNM.
 - A minimum of 12 semester hours must be earned while enrolled in the College of Fine Arts [as a declared major].
12. A student is not permitted to graduate if unresolved incomplete (I) grades or not reported (NR) grades are on the student’s academic record. It is the student’s responsibility to resolve any and all incomplete or not reported grades by the published ending of the semester in which graduation occurs.
13. Once a student has completed academic requirements for a degree (certificate, associate, baccalaureate, master’s, Ph.D.) and has received the diploma and appropriate notations on the official transcript, no modification of the student’s academic record leading to that degree will be made by the University of New Mexico.
14. No more than 4 hours of non-professional physical education (PE-NP) courses may be counted toward a CFA degree.

**For further information, contact the College of Fine Arts Student Success & Advisement Center
Center for the Arts, Room 1103
PH: 505.277.4817**

<http://finearts.unm.edu/index.php/advisement>

Last Update: 07.9.15

WHAT CAN I DO WITH A MAJOR IN ...Interdisciplinary Film & Digital Media (IFDM)

OCCUPATIONAL OVERVIEW:

The [IFDM program](#) “is a model of interdisciplinary education for the twenty-first century that will give our students necessary critical, creative, and technical skills to apply digital technologies in innovative and productive ways.” There are two concentrations for the IFDM Bachelor degree at UNM: production and critical studies.

Another closely related degree is the [Bachelor of Arts degree in Media Arts](#). Media arts involves the study and practice of film and video as art. “In the hope of understanding and enhancing the immense role of film and video in the modern world, the program offers the student a broad foundation in the purposes of art and culture...The [Bachelor of Arts degree in Media Arts](#) provides a liberal arts background which will enable the student to pursue further education and professional training” (from UNM’s Department of Media Arts website). The focus of the program is both international and interdisciplinary.

EMPLOYMENT REQUIREMENTS:

A variety of career paths exist for bachelor’s degree-holding candidates. With this level of education, students might pursue work in the communication industry that intersects with film, including advertising, public relations, educational media, or freelance film work. Other students may choose to pursue an advanced degree in film or related disciplines, including film studies, American studies, library studies, and broadcasting/public communications. There also exists hundreds of options in between! Regardless of career goals, media arts students develop a wide range of skills that can be applied in a number of different industries and employment settings.

EMPLOYERS and INDUSTRIES:

Selected career titles related to Media Arts*:

Film Archivist	Film Editor	Casting Director/Assistant
Assistant Director	Professor	Colorizing Technician
Cinematographer	Television Producer	Producer
Independent Filmmaker	Camera Operator	Sound Editor
Script Supervisor	Industrial Filmmaker	Critic
Visual Effects	Screenwriter	Press Agent
Lighting Technician	Dramaturge	Drama Coach
Actor/Actress	Program Assistant	Scriptwriter
Sounds & Special Effects	Props Master	Rerecording mixer
Specialist	Film Production Instructor	Arts Administrator
Studio Merchandiser	Publicist	Movie Theatre Manager
Theatre Manager	Story Editor	Journalist
Costume Designer	Talent Agent/Representative	Librarian
Film Director	Animator	Event Planner/Coordinator

* Some career titles may require an advanced degree for entry level positions, or to gain upward mobility

Selected industries/employment settings related to Media Arts:

Advertising & marketing organizations
Arts organizations
Studios (independent, commercial, industrial)
Galleries
Film/TV production companies
Museums
Universities/colleges/schools
Event production companies

GENERAL STRATEGIES:

- Gain related experience in your area of interest through internships, research, part-time jobs, volunteer positions, or campus/community leadership positions.
- Supplement coursework to form a specialty that reflects your interest area (e.g., taking extra business courses if you see yourself entering the business world).
- If you are interested in graduate school, investigate requirements of different types of programs (e.g., film studies programs will have a different focus on prerequisites than business school).
- Market upon the “transferable skills” your degree taught you: the ability to present specific viewpoints; synthesize information; evaluate and present ideas; compare and contrast evidence; work with tight deadlines; rewrite and edit with others; interpret information; gather information and data; create compelling messages; and many more!

NATIONAL WAGES:

Adapted from CareerOneStop (2013)

MULTI-MEDIA ARTISTS AND ANIMATORS:

Location	2012				
	10%	25%	Median	75%	90%
United States	\$34,900	\$45,600	\$61,400	\$85,400	\$113,500
New Mexico	\$33,800	\$49,400	\$66,000	\$80,900	\$93,300

INFORMATIONAL WEBSITES:

Mandy.com	www.mandy.com
Producers Guild of America	http://www.producersguild.org
Directors Guild of America	http://www.dga.org/
International Cinematographers Guild	http://www.cameraguild.com/
Motion Picture Editors Guild	http://www.editorsguild.com/v2/index.aspx
Motion Picture Sound Editors Guild	http://www.mpse.org/
Writers Guild of America	http://www.wga.org/
Production Hub.com	www.productionhub.com
Variety	www.variety.com
Hollywood Reporter	http://www.hollywoodreporter.com/hr/index.jsp
LA 411	www.la411.com
NY 411	http://www.newyork411.com/
Arts Opportunities	http://www.artsopportunities.org/
Ad Week	http://www.adweek.com/aw/index.jsp
HOW Design Magazine	http://www.howdesign.com/jobs/index.asp
Media Bistro	http://www.mediabistro.com
American Society of Media Photographers	http://www.asmp.org/
B-Roll	http://b-roll.net/jobs/index.php
Types of positions in TV/FILM	http://www.media-match.com/jobtypes/job-descriptions.php
Prop Master	http://filmtvcareers.about.com/od/basics/p/CP_PropMaster.htm



<http://online.onetcenter.org>



<http://www.bls.gov/oco/>



College of Fine Arts – Application for Admission

Please print LEGIBLY

Semester applying for: FALL 20__ SPRING 20__

Name Last First Middle Initial

Mailing Address Apt #

City State ZIP Phone ()

UNM ID # DOB (mm/dd/yy)

College now enrolled UNM E-mail @unm.edu

Signature Date:

Degree & Major

Art & Art History:

- BA Art Studio BFA Art Studio BA Art History BA Art Education

Cinematic Arts:

- BA Media Arts

Music: This application will not be processed without the completed Degree and Concentration Approval Form...

Indicate principal instrument:

- BA Music

BM in Music, Concentration: Performance Jazz Studies String Pedagogy Theory & Composition

BME Music Education, Concentration: Instrumental Vocal

Theatre & Dance:

- BA Theatre BA Dance – Contemporary Dance or Flamenco (circle one) BA Design for Performance Dance Dept. audition completed on (date)

Interdisciplinary Film & Digital Media:

- BFA IFDM – Production Concentration BFA IFDM – Critical Studies Concentration

Minor and/or 2nd Major

Although the College of Fine Arts degrees do not require the completion of a minor, students may choose to complete an optional minor and/or 2nd major.

2nd Major OR Minor

(Note: An additional application is required for minors and/or 2nd majors offered outside of the College of Fine Arts)

FOR OFFICE USE ONLY:

Cumulative GPA Major GPA ENGL MATH MUS: APMS MUSE 194 195 DANC: Dance Audition Acceptance: IFDM: IFDM 105 CS 105L ARTS: ARTS 125 126 ARTED: 310 320 EASA Score: >= 240

Admission: Accepted Denied Folder Labeled & Filed by on BANNER Updated Y / N EMAILED: Admit Letter / Regret Letter / QS Letter (circle one) Updated Degree Packet Attached: Y / N CFA Folder Created Y / N Advisor Initials: Date:

Requirements for Admission into the College of Fine Arts:

- Completion of 26 hours of earned credit.
 - A grade point average of at least 2.50 in all hours attempted or, a grade point of at least 2.50 in the last 30 hours attempted.
 - Competency in English writing as demonstrated by: achieving a score of 26 or higher on the English section of the ACT examination or 610 SAT Verbal or, completion of ENGL 101 or 110 or 112 or 113 with a grade of C or better, or receiving credit through Advanced Placement Exam or International Baccalaureate program.
 - Competency in Mathematics as demonstrated by: achieving a score of 22 or higher on the Math section of the ACT examination or 510 SAT Math, or completion of MATH 120 or MATH 101 & 102 with grade of C or better, placement into college level Math by Compass exam, or receiving credit through Advanced Placement Exam or International Baccalaureate program.
 - Completion of 12 credit hours of course work in the major area with at least a 2.50 grade point average. Please note that each degree has a higher major GPA requirement for graduation. See individual degree plan for more details.
-

PLUS:

For Art Studio Students:

- Completion of ARTS 125: Art Practices I and ARTS 126: Art Practices II with grades of C or better.

For Art Education Students:

- Completion of ARTE 310: Teaching Art in the Elementary School and ARTE 320: Teaching Art in Secondary School with grades B or better.
- Passing the Essential Academic Skills Assessment with a score of 240 or better.

For Dance Students:

- Pre-approved acceptance into program by audition/interview.
- Auditions are held ONCE per year, on the last Friday of January from 10:00-5:00 in the North Arena studio in the dance building on the UNM campus. The audition consists of ballet, modern, and flamenco. Participants will also show a one minute work of their own choreography or an excerpt of a piece performed in the past, followed by a short interview with the dance audition committee.
- Dance majors must see Amanda Hamp, faculty advisor for Dance (Carlisle Gym; phone: 277-3660).

For Interdisciplinary Film & Digital Media Students:

- Completion of the first two Core IFDM courses with grades of C or better.
- In order to enroll in IFDM core courses, students must be admitted as pre-majors through a separate application process. See current *Catalog* for details.

For Music Students:

- An Approval to Concentrate in appropriate instrument or voice as demonstrated by completion of the first 2 semesters of Applied Music and enrollment in 3rd semester is required. A signed form is required.
 - BME Students: Satisfactory completion of MUSE 194: Introduction to Music Education and MUSE 195: Introductory Teaching Practicum is necessary for acceptance into the Music Education degree program.
-

Important Information:

1. Submit Application for Admission to the College of Fine Arts to the Student Success & Advisement Center.
 2. You will be notified by email within 1-3 weeks of submitting your application.
 3. Applications are accepted for spring and fall semesters only.
 4. Students graduate under the requirements in the UNM Catalog in effect at the time of their admission (or readmission) into CFA as pre-majors or declared majors. See the current *UNM Catalog* for further details regarding admission and graduation requirements.
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